



Curriculum Progression Pathway for Music

Subject Intent: To offer an ambitious and inclusive curriculum for all students, developing capacity for physical performance and emotional expression whilst promoting the PINDAR values

Why is the study of Music important?

The study of music is a cornerstone of a broad and balanced curriculum essential for every child. The wider benefits of music are well known and include skills such as academic development, phonemic awareness, literacy and numeracy, concentration and spatial awareness.

Musical experiences and skills within develop crucial creativity, and enable the realisation of aural imagination. With the UK's industry worth £5.8bn pre-pandemic the study of music in all its aspects is vital to the success of our creative industries.

The personalised study of musical technique enables students' musical imagination to translate into aural reality whether within performance, composition or development of further analysis. This ensures pupils will develop a range of greater confidence, self esteem, problem solving, and leadership, direction and teamwork when in ensemble or working collaboratively. The subject also promotes the development of gross and fine motor skills, and enhances fundamental movement skills through the delivery of a broad range of performance activities.

The study of Music supports students to become more resilient and determined while also supporting students' mental health and emotional intelligence through an understanding of how to develop a self-disciplined, independent relationship within themselves and the world.

What skills will the study of Music teach you?

- Development of fine motor competence
- Fundamental aural skills
- Development of ensemble skills leading to increased social activity/capacity for social activities in later life





- Enabling our wider strategy of improvement of mental health
- Application of techniques
- Self-discipline and increased focus
- Mastery of successful physical sound production
- Take part in activities which present intellectual and physical challenges and be encouraged to work in a team when in ensemble
- Analyse their performances compared to previous ones and demonstrate improvement to achieve their personal best

What will you know and understand from your study of Music?

- · How to improve initially from tacit knowledge through enculturation via previous informal listening
- Greater development of procedural knowledge through developed technique and practice
- Declarative knowledge, both physical (use of muscle memory) and analytical retrieval of musical cultures.
- Increased progress and knowledge in all aspects of the technical, constructive and expressive strands of the subject

How does your study of Music support your learning in other subjects?

Music will support learning in other areas both through the intrinsic nature of study, in addition to the development of cross curricular links such as:

- Foundational components of phonemic sound production, early reading and higher-level reading components
- Perception of imposed metrical categories within maths and music
- Development towards the goal of automaticity and fluency
- Space for exploration, inconsistency and independence within all subject areas

How can you deepen your understanding of Music?

Other opportunities outside the curriculum are offered to all students to further their understanding of music. These include a variety of different extracurricular musical clubs and peripatetic lessons. This provides students opportunities to further develop their skills in all areas along with the application of the skills and aural awareness within an ensemble.

The Duke of Edinburgh award is also offered to students in Y9&10 allowing students to further explore musical skills and activities.





How can Music support your future?

Music can support you in the future by developing a greater understanding of what it is to be human.

Participation in music can also promote a lifelong love of music, allowing students to participate in a range of different activities from community, competitive and non competitive. Students will also be signposted to opportunities in the local area.

Examples of possible KS5 opportunities linked below:

https://s6f.org.uk/?s=music&post_type=courses

https://www.yorkcollege.ac.uk/why-york-college/music-development-centre

https://scarboroughtec.ac.uk/full-time-course/music/

Exam board used in Y10 & Y11

GCSE Music - Eduqas

CURRICULUM PROGRESSION PATHWAY								
	Year 7	Year 8	Year 9	Year 10	Year 11			
Autumn 1	Baseline Assessments, Rhythm and Metre, Vocal Study, Accuracy of Pitching	Assessments	Small Ensemble Performance Practice. Development of Practice techniques.	Performance Study. Live ensemble work. Formal Performances	Controlled Assessment - Exam Compositional Briefs			





Autumn 2	Piano Keyboard in Practice. Notation and Chords	Whole class band revision. Revisiting the Bass riff.	Rock Your GCSE	Musical Forms and Devices, form and Structure, prepared pieces	Controlled Assessment - Exam Compositional Briefs
Spring 1	Piano Keyboard Studies pre-Grade 1 Sightreading	Whole and Small group Ensembles. Notation at Sight	Music for Game and Film.	ANALYSIS LESSON BLOCK Music for Ensemble revisited. Sonority, Timbre and Texture	Controlled Assessments - Solo and Ensemble Performances
Spring 2	Popular Music - The 4 Chord Song. Developing chordal accompaniment How chords work	Orchestral Music for Film. Timbre and Sonority Tonality, Diatonic Film Melody	Piano skills. Film Music Themes	ANALYSIS LESSON BLOCK Film Music, Musical Elements in Film, Devices and Techniques	General revision - all 4 Areas of Study
Summer 1	Four Chord Creative Mash Up - Vocal and Keyboard Based	Four Chord Creative Mash Up - Vocal and Keyboard Based	Four Chord Creative Mash Up - Whole Class Band	Composition - Free Film Brief. Controlled Assessments	General revision - all 4 Areas of Study
Summer 2	Whole Class band and Recordings	Whole Class band and Recordings	Whole Class band and Recordings	Composition - Free Film Brief. Controlled Assessments	